

1-2-3-Go!



Cub Scout Nova Award Workbook

This workbook can help you but you still need to read the Cub Scout Nova Awards Guidebook.

This Workbook can help you organize your thoughts as you prepare to meet with your counselor.

You still must satisfy your counselor that you can demonstrate each skill and have learned the information.

You should use the work space provided for each requirement to keep track of which requirements have been completed, and to make notes for discussing the item with your counselor, not for providing full and complete answers.

If a requirement says that you must take an action using words such as "discuss", "show",

"tell", "explain", "demonstrate", "identify", etc, that is what you must do.

Counselors may not require the use of this or any similar workbooks.

No one may add or subtract from the official requirements found in the Cub Scout Nova Awards Guidebook (Pub. 34032 – SKU 614935).

The requirements were revised in 2015

• This workbook was updated in February 2017.

Scout's Name	e:		Unit:					
Counselor's N	Name:		Counselor's Phone No.:					
G SERVICE	<u>h</u> t	ttp://www.USScouts.Org	 http://www.MeritBadge 	.Org				
		Please submit errors, omissions, comments or suggestions about this workbook to: Workbooks@USScouts.Org						
	Send comments or suggestion	ons for changes to the <u>requiren</u>	nents for the Nova Award to: Pro	ogram.Content@Scouting.Org				
	This module is de	signed to help you explo	re how math affects your	life each day				
		ed in almost every kind of invaled in almost every kind of invaled ath also includes cryptograph	ention, including cars, airplanes, y, the use of secret codes.	and telescopes.				
	A <i>or</i> B or C and complete ALI Watch an episode or episode	•	show that involves math or ph	nysics.				
	What was watched?	Date	Start Time	Duration				
[
	Channel, National Geograph to watch a live performance	ohic Channel, TED Talks (or e or movie at a planetarium	s found on PBS ("NOVA"), Disc line videos), and the History C or science museum instead of ir counselor's approval and und	hannel. You may choose watching a media				
	Then do the following:							
	1. Make a list of at least two	questions or ideas from wha	t you watched.					
	1.							

Workbook © Copyright 2017 - U.S. Scouting Service Project, Inc. - All Rights Reserved Requirements © Copyright, Boy Scouts of America (Used with permission.)

This workbook may be reproduced and used locally by Scouts and Scouters for purposes consistent with the programs of the Boy Scouts of America (BSA), the World Organization of the Scout Movement (WOSM) or other Scouting and Guiding Organizations.

However it may NOT be used or reproduced for electronic redistribution or for commercial or other non-Scouting purposes without the express permission of the U. S. Scouting Service Project, Inc. (USSSP).

-2-3-Go!			Scout's Name	ð:
2.				
2. Disc	uss two of the ques	tions or ideas with your cour	selor.	
1.				
2.				
☐ B. Read (ab	out one hour total)	about anything that involve	es math or physics.	
	was read?	Date	Start Time	Duration
Bool	ks on many topics i	may be found at your local	ibrary. Examples of magazin	es include but are not
limit	ed to Odyssey, KID	S DISCOVER, National Ge	eographic Kids, Highlights, and	d OWL or <u>owlkids.com</u> .
Then do	the following:			
1. Mak	e a list of at least tw	o questions or ideas from wh	nat you read.	
1.				
2.				
	I			

	2. Disc	cuss two of the questions or	ideas with your counselo	or.	
	1.				
	2.				
□ C				total) about anything that in	
□ C		mbination of reading and w was watched or read?	ratching (about one hour Date	total) about anything that in Start Time	volves math or physics. Duration
□ c					
□ C					
□ c					
□ c	What	was watched or read?			
□ C	What	was watched or read? the following:	Date	Start Time	
□ C	What	was watched or read?	Date	Start Time	
□ C	What	was watched or read? the following:	Date	Start Time	
□ C	What	was watched or read? the following:	Date	Start Time	
□ C	What	was watched or read? the following:	Date	Start Time	
□ C	What Then do 1. Mak 1.	was watched or read? the following:	Date	Start Time	
□ C	What Then do 1. Mak 1.	was watched or read? the following:	Date	Start Time	
□ C	What Then do 1. Mak 1.	was watched or read? the following:	Date	Start Time	
□ C	What Then do 1. Mak 1.	was watched or read? the following:	Date	Start Time	

Scout's Name: _____

1-2-3-Go!

7	٠,	٠,	, ,	\sim 1
1	-2-	·. ``	-17	ינו

2.

Scout's Name: _____

Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics Webelos Scouts Game Design	2.	Discuss two of the quest	tions or ideas with your counselor.
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics		1.	
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
Complete ONE adventure from the following list. (Choose one that you have not already earned.) Discuss with your couwhat kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics		2.	
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics			
what kind of science, technology, engineering, or math was used in the adventure. Wolf Cub Scouts Code of the Wolf Bear Cub Scouts Robotics	Complete C	ONE adventure from the fo	ollowing list. (Choose one that you have not already earned.) Discuss with your counselor
Bear Cub Scouts Robotics	what kind o		
			·

I-2·	-3-Go!	Scout's Name:
3.	your cou	TWO options from A or B or C and complete ALL the requirements for those options. Keep your work to share with unselor. The necessary information to make your calculations can be found in a book or on the Internet. (See the Helpful ox for ideas.) You may work with your counselor on these calculations.
	☐ A.	Choose TWO of the following places and calculate how much you would weigh there.
		1. On the sun or the moon
		2. On Jupiter or Pluto
		3. On a planet that you choose
	□ B.	Choose ONE of the following and calculate its height:
		1. A tree
		2. Your house
		3. A building of your choice
	☐ C.	Calculate the volume of air in your bedroom. Make sure your measurements have the same units—all feet or all inches—and show your work.
		Volume = Length × Width × Height

4	\sim	\sim	\sim	
1	٠,	~	·G	വ
	-/-	٠. ،	٠, ٦	ינו

Scout's Name:		
conts name.		

- 4. Secret Codes
 - A. Look up, then discuss with your counselor each of the following:
 - 1. Cryptography

ot unoc ways	s secret codes or d	"pricis are mau		

3. How secret codes and ciphers relate to mathematics

?-3-Go	!	Scout's Name:
B.	Des	sign a secret code or cipher.
		en do the following:
	1.	Write a message in your code or cipher.
	2.	Share your code or cipher with your counselor.
		That's your code or diprior wan your codingers.
Disc	uss	with your counselor how math affects your everyday life.
		,

Helpful Links

You may choose other links if preferred.

"Your Weight On Other Planets": Essortment Website: www.essortment.com/all/weightonlanivrp.htm

"Your Weight in Space": Intrepid Sea, Air & Space Museum Website: www.intrepidmuseum.org/EducaonTleacher-Resources/documents/Space%20_9-12Postatispx

"How to Calculate the Height of a Tree with a Shadow": Yahoo! Voices Website: voices.yahoo.com/how-calculate-height-tree-shadow-6407960.html

"How to Calculate Volume of a Room": eHow Website: www.ehow.com/how%202266390 calculate-volume-room%20html

"CryptoKids": National Security Agency Website: www.nsa.gov/kids

"Cryptology for Kids": Purdue University Center for Education and Research in Information Assurance and Security Website:

www.cerias.purdue.edu/education/k-12/teaching_resources/lessons_presentations/cryptology.html

"The Secret World of Codes and Code Breaking": University of Cambridge NRICH Website. nrich.maths.org/2197

"How to Create Secret Codes and Ciphers": wikiHow Website: www.wkikhow.com/Create-Secret-Code-and-ciphers

Important excerpts from the Guide To Advancement - 2015, No. 33088 (SKU-620573)

[1.0.0.0] — Introduction

The current edition of the *Guide to Advancement* is the official source for administering advancement in all Boy Scouts of America programs: Cub Scouting, Boy Scouting, Venturing, and Sea Scouts. It replaces any previous BSA advancement manuals and previous editions of the *Guide to Advancement*.

[Page 2, and 5.0.1.4] — Policy on Unauthorized Changes to Advancement Program

No council, committee, district, unit, or individual has the authority to add to, or subtract from, advancement requirements. There are limited exceptions relating only to youth members with special needs. For details see section 10, "Advancement for Members With Special Needs".

[Page 2] — The "Guide to Safe Scouting" Applies

Policies and procedures outlined in the *Guide to Safe Scouting*, No. 34416, apply to all BSA activities, including those related to advancement and Eagle Scout service projects.

[7.0.3.1] — The Buddy System and Certifying Completion

A youth member must not meet one-on-one with an adult. Sessions with counselors must take place where others can view the interaction, or the Scout must have a buddy: a friend, parent, guardian, brother, sister, or other relative—or better yet, another Scout working on the same badge—along with him attending the session. If merit badge counseling or instruction includes any Web-based interaction, it must be conducted in accordance with the BSA Social Media Guidelines (http://www.scouting.org/Marketing/Resources/SocialMedia). For example, always copy one or more authorized adults on email messages between counselors and Scouts.

When the Scout meets with the counselor, he should bring any required projects. If these cannot be transported, he should present evidence, such as photographs or adult verification. His unit leader, for example, might state that a satisfactory bridge or tower has been built for the Pioneering merit badge, or that meals were prepared for Cooking. If there are questions that requirements were met, a counselor may confirm with adults involved. Once satisfied, the counselor signs the blue card using the date upon which the Scout completed the requirements, or in the case of partials, initials the individual requirements passed.

Note that from time to time, it may be appropriate for a requirement that has been met for one badge to also count for another. See "Fulfilling More Than One

[7.0.3.2] — Group Instruction

Requirement With a Single Activity," 4.2.3.6.

It is acceptable—and sometimes desirable—for merit badges to be taught in group settings. This often occurs at camp and merit badge midways, fairs, clinics, or similar events. Interactive group discussions can support learning. The method can also be attractive to "guest experts" assisting registered and approved counselors. Slide shows, skits, demonstrations, panels, and various other techniques can also be employed, but as any teacher can attest, not everyone will learn all the material

There must be attention to each individual's projects and his fulfillment of *all* requirements. We must know that every Scout —actually and *personally*— completed them. If, for example, a requirement uses words like "show," "demonstrate," or "discuss," then every Scout must do that. It is unacceptable to award badges on the basis of sitting in classrooms *watching* demonstrations, or remaining silent during discussions.

It is sometimes reported that Scouts who have received merit badges through group instructional settings have not fulfilled all the requirements. To offer a quality merit badge program, council and district advancement committees should ensure the following are in place for all group instructional events.

- A culture is established for merit badge group instructional events that partial completions are acceptable expected results.
- A guide or information sheet is distributed in advance of events that promotes the acceptability of partials, explains how merit badges can be finished after
 events, lists merit badge prerequisites, and provides other helpful information that will establish realistic expectations for the number of merit badges that can be
 earned at an event.
- Merit badge counselors are known to be registered and approved.
- Any guest experts or guest speakers, or others assisting who are not registered and approved as merit badge counselors, do not accept the responsibilities of, or behave as, merit badge counselors, either at a group instructional event or at any other time. Their service is temporary, not ongoing.
- Counselors agree to sign off only requirements that Scouts have actually and personally completed.
- Counselors agree not to assume prerequisites have been completed without some level of evidence that the work has been done. Pictures and letters from
 other merit badge counselors or unit leaders are the best form of prerequisite documentation when the actual work done cannot be brought to the camp or site
 of the merit badge event.
- There is a mechanism for unit leaders or others to report concerns to a council advancement committee on summer camp merit badge programs, group
 instructional events, and any other merit badge counseling issues—especially in instances where it is believed BSA procedures are not followed. See
 "Reporting Merit Badge Counseling Concerns," 11.1.0.0.
- There must be attention to each individual's projects and his fulfillment of all requirements. We must know that every Scout—actually and personally—completed them.

It is permissible for guest speakers, guest experts, or others who are not merit badge counselors to assist in the counseling process. Those providing such assistance must be under the direction of a registered and approved counselor who is readily available onsite, and provides personal supervision to assure all applicable BSA policies and procedures—including those related to BSA Youth Protection—are in place and followed.

[7.0.3.3] — Partial Completions

A Scout need not pass all the requirements of one merit badge with the same counselor. It may be that due to timing or location issues, etc., he must meet with a different counselor to finish the badge. The Application for Merit Badge has a place to record what has been finished—a "partial." In the center section on the reverse of the blue card, the counselor initials for each requirement passed. In the case of a partial completion, the counselor does not retain his or her portion of the card. A subsequent counselor may choose not to accept partial work, but this should be rare. A Scout, if he believes he is being treated unfairly, may work with his unit leader to find another counselor. An example for the use of a signed partial would be to take it to camp as proof of prerequisites. Partials have no expiration except the Scout's 18th birthday. Units, districts, or councils shall not establish other expiration dates for partial merit badges.

[7.0.4.8] — Unofficial Worksheets and Learning Aids

Worksheets and other materials that may be of assistance in earning merit badges are available from a variety of places including unofficial sources on the Internet and even troop libraries. Use of these aids is permissible as long as the materials can be correlated with the current requirements that Scouts must fulfill. Completing "worksheets" may suffice where a requirement calls for something in writing, but this would not work for a requirement where the Scout must discuss, tell, show, or demonstrate, etc. Note that Scouts shall not be required to use these learning aids in order to complete a merit badge.